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Resolve  CORRUPTION  ORIGINAL CONTROL TO SEASON  Resolve  CORRUPTION  ORIGINAL CONTROL TO SEASON  ORIGINATIONS  ORIGINAL CONTROL TO SEASON  OR	Name:	Company:	Settlement:	<u> </u>
ATTRIBUTES  CONDITIONS  SELECTION  BLEEDING  Defense 'il resolved.  BURNING  Damage per Action 'il extinguished.  BURNING  Disease  1 to max Vitality per Rest 'il cured.  FRIGHTENED  Must use all Actions to fice 'til overcome.  A Missing all Actions to fice 'til overcome.  FAMISHED  To max Vitality 'til you eat.  POISONED  2 to Vitality & Presence 'til cured.  POISONED  2 to Vitality & Presence 'til cured.  Resolve  Corrections to fice 'til overcome.  FRITHENED  Cannot move. 2 to Actions except escape.  O STUNNED  Lose next turn. 2 to Defense.  UNCONSCIOUS  Cannot move or take Actions 'til roused.  O TOURONSCIOUS  Cannot move or take Actions 'til roused.  PERSONAL  INVENTORY  VALUABLES  NORMAL  NORMAL  MOVEMENT  NORMAL  INPEDED  DEFENSE  AREAS OF  RITUALS  BURDENED (1600V/3)  BURDENED (1600V/3)  BURDENED (1600V/3)  BURDENED (1600V/3)  BURDENED (1600V/3)	GOALS, BELIEFS & FEARS			PROFESSION & DESCRIPTION
Resolve  CORRUPTION  CORRUPTIO	ATTRIBUTES			CONDITIONS
Resolve  CORRUPTION  Defense  CORRUPTION  Defense  CORRUPTION  Defense  Corrected to trick the content of the c	STRIT	Vitality	8002	<ul> <li>1 Damage per Action 'til stabilised.</li> <li>○ BLINDED / DEAFENED</li> <li>-2 to Defense 'til resolved.</li> <li>○ BURNING</li> <li>1 Damage per Action 'til extinguished.</li> <li>○ DISEASED</li> <li>-1 to max Vitality per Rest 'til cured.</li> <li>○ FRIGHTENED</li> </ul>
EXPERIENCE OOO  EXPERIENCE OOO  EXPERIENCE OOO  AREAS OF EXPERTISE (+1)  AREAS OF EXPERTISE (+1)  BURDENED (BODY/2)  BURDENED (BODY/2)  Cannot move or take Actions 'til roused.  O-2 to appropriate Roll 'til resolved.  PERSONAL INVENTORY  VALUABLES  INVENTORY  VALUABLES  OOO  AREAS OF EXPERTISE (+1)  OOO  AREAS OF EXPERTISE (+1)  OOO  AND OOO	Resolve	CORRUPTIONS	Defense	<ul> <li>-4 to maximum Vitality 'til you eat.</li> <li>○ POISONED</li> <li>-2 to Vitality &amp; Presence 'til cured.</li> <li>○ RESTRAINED</li> <li>Cannot move2 to Actions except escape.</li> <li>○ STUNNED</li> <li>Lose next turn2 to Defense.</li> </ul>
EXPERIENCE OOO  KNOWN  UNIQUE  AREAS OF  EXPERTISE (+1)   O  O  O  BURDENED (BODY/2)  NORMAL IMPEDED  O  O  O  O  O  O  O  O  O  O  O  O  O	ill CE	. #	— Mr	Cannot move or take Actions 'til roused.  O
RITUALS TRAITS EXPERTISE (+1)	S PURE	VEIGLER-GASPARO CORRUPTION S  I III IV  OOOOOOOOOOOOOOOOO	CALL DOST.	INVENTORY
RITUALS TRAITS EXPERTISE (+1)	EXPERIENCE OOO			. (
♦   ♦   BURDENED (BODY/2)    MOVEMENT  NORMAL IMPEDED  O  O  O  O  O  O  O  O  O  O  O  O  O	RITUALS			
♦ Description of the second o				
DOMEST BURDENED (BODY/2)  DOMEST DOMEST.		\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \		( )
MOVEMENT  NORMAL IMPEDED  O  O  O  O  O  O  O  O  O  O  O  O  O		)		0
MOVEMENT  NORMAL IMPEDED  O  O  O  O  O  O  O  O  O  O  O  O  O		))		
NORMAL IMPEDED  NORMAL IMPEDED		^	MOVEMENT	
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